

## STR14 - STM32G0

This course describe the STM32G0 architecture and practical examples

### Objectives

- Understand the STM32G0 family, Cortex-M0+ basics, and the device memory map.
- Bring up a board cleanly (CubeMX/CubeIDE), configure clocks/reset, and verify timing.
- Use GPIO/EXTI, timers (PWM, capture, encoder), and watchdogs confidently.
- Stream data efficiently with DMA/DMAMUX and timer-triggered transfers.
- Acquire and process analog data with ADC (oversampling, watchdog) and COMP.
- Implement robust comms on USART/LPUART, I<sup>2</sup>C, and SPI (IRQ/DMA patterns).
- Design and measure low-power behavior (Sleep/Stop/Standby with RTC/LPTIM).
- (When supported) Bring up UCPD (USB-C/PD), USB FS device, and CAN-FD on G0B1/C1.
- Apply CRC checks and reset-cause diagnostics for production robustness.

### Course Environment

- Theoretical course
  - PDF course material (in English) supplemented by a printed version for face-to-face courses.
  - Online courses are dispensed using the Teams video-conferencing system.
  - The trainer answers trainees' questions during the training and provide technical and pedagogical assistance.
- Practical activities
  - Practical activities represent from 40% to 50% of course duration.
  - Code examples, exercises and solutions
  - For remote trainings:
    - ▶ One Online Linux PC per trainee for the practical activities.
    - ▶ The trainer has access to trainees' Online PCs for technical and pedagogical assistance.
    - ▶ QEMU Emulated board or physical board connected to the online PC (depending on the course).
    - ▶ Some Labs may be completed between sessions and are checked by the trainer on the next session.
  - For face-to-face trainings:
    - ▶ One PC (Linux ou Windows) for the practical activities with, if appropriate, a target board.
    - ▶ One PC for two trainees when there are more than 6 trainees.
  - For onsite trainings:
    - ▶ An installation and test manual is provided to allow preinstallation of the needed software.
    - ▶ The trainer come with target boards if needed during the practical activities (and bring them back at the end of the course).
- Downloadable preconfigured virtual machine for post-course practical activities
- At the start of each session the trainer will interact with the trainees to ensure the course fits their expectations and correct if needed

### Target Audience

- Any embedded systems engineer or technician with the above prerequisites.

### Evaluation modalities

- The prerequisites indicated above are assessed before the training by the technical supervision of the trainee in his company, or by the trainee himself in the exceptional case of an individual trainee.
- Trainee progress is assessed in two different ways, depending on the course:
  - For courses lending themselves to practical exercises, the results of the exercises are checked by the trainer while, if necessary, helping trainees to carry them out by providing additional details.

- Quizzes are offered at the end of sections that do not include practical exercises to verify that the trainees have assimilated the points presented
- At the end of the training, each trainee receives a certificate attesting that they have successfully completed the course.
  - In the event of a problem, discovered during the course, due to a lack of prerequisites by the trainee a different or additional training is offered to them, generally to reinforce their prerequisites, in agreement with their company manager if applicable.

## Plan

### Day 1

#### **ARM Cortex-M0+ overview (core concepts)**

- Programmer's mode
- Exception model
- Faults on ARMv6-M
- Instruction set at a glance
- Debug

*Exercise: Preemption*

*Exercise: Exception Management*

#### **STM32G0 SoC architecture**

- Family lines: G0x0 / G0x1 / G0B1 / G0C1; package options and pin-mux/AF principles.
- Bus/memory map: Flash, SRAM, peripheral regions, PPB; where to put const/config.
- Device identifiers: UID, Flash size registers; why we log them in production.
- Boot straps & Option Bytes overview
- Basic electrical notes

#### **Project bring-up (CubeMX/CubeIDE), startup & linker**

- HAL vs LL usage strategy (size/latency vs convenience).
- Startup & vector table overview; where to place user init.
- Linker script essentials: sections, memory regions, placing a const config block.
- Assert & Error paths: routing assert\_failed() / Error\_Handler() to UART safely.
- Minimal logging: lightweight printf vs ITM vs ring-buffer UART.

*Exercise: Clean template*

*Exercise: Config section*

*Exercise: Error/Assert path*

#### **GPIO, EXTI & SYSCFG**

- Output modes
- EXTI mapping
- Input protection & safe states on power-up
- SYSCFG basics that affect I/O/interrupt routing.

*Exercise: GPIO / EXTI configuration*

#### **RCC, Reset & Clock Control**

- Clock sources
- PLL path
- SYSCLK mux & prescalers
- Peripheral kernel clocks (CCIPR)
- MCO output for measurement; CSS and clock interrupts (CIER/CIFR/CICR).

*Exercise: Output MCO; verify frequencies with a logic analyzer/DMM.*

## Timers & LPTIM (+ Watchdogs)

- Timer blocks
  - Advanced (complementary/BDTR)
  - General-purpose
  - basic
- PWM modes
- Trigger/clock routing between timers (ETR/ITRx) and DMA requests
- LPTIM for ultra-low-power periodic wake
- RTC
- IWDG (independent) and WWDG (windowed)

*Exercise: Timer example*

## Day 2

## DMA / DMAMUX

- DMA basics
  - Directions
  - Circular/normal
  - Events
- DMAMUX request mapping; request generators/sync (if present on device).
- Throughput vs latency tuning
- Error handling
- Typical pipelines

*Exercise: DMA modes and request mapping*

## ADC & Analog (COMP, DAC\* by variant)

- ADC basics
  - Resolution
  - Sampling times
  - Sequences
  - Modes
- Oversampling to increase ENOB
- External triggers from timers; DMA coupling and latency notes.
- Analog watchdog(s) for threshold events
- VREFINT / TEMP sensor; (variant) VBAT; COMP outputs to timers/EXTI; (variant) DAC

*Exercise: ADC and DMA*

## USART/LPUART (Serial)

- Modes
- Oversampling 16/8; impact on baud accuracy for HSI vs HSE clocking.
- Blocking vs IRQ vs DMA; RX ring buffer with idle-line detection.
- Stop-mode wake-up via RX; when to switch kernel clock via CCIPR.
- Framing/overrun errors; robust recovery without lockups.

*Exercise: UART DMA practical example*

## SPI

- Master/slave basics; polarity/phase (CPOL/CPHA) and timing windows.
- Data size options; NSS hardware vs software; multi-slave selection patterns.
- Full-duplex vs simplex; DMA transfers and double-buffering.
- Throughput vs CPU load; using a timer/EXTI to pace transactions.
- Debugging MOSI/MISO with a logic analyzer; common mis-wires.

**I<sup>2</sup>C**

- Sm/Fm/Fm+ modes up to 1 Mbit/s; clock config & rise-time considerations.
- Addressing (7/10-bit); repeated start; memory-like transactions.
- Glitch filtering (analog/digital) and its trade-offs.
- Timeouts & bus-clear to recover from stuck SCL/SDA; clock stretching.
- Using Stop-mode with I<sup>2</sup>C wake; when it's safe.

**CRC & Basic Security Aids**

- Hardware CRC unit: polynomial, reflect options (device-specific).
- Typical uses: image CRC at boot, packet integrity in comms stacks.
- Placement of CRC fields in Flash; speed vs code-size.
- Integrating CRC with DMA for long buffers.
- Relationship with RDP/PCROP: integrity vs confidentiality.

*Exercise: Compute CRC over the application region at startup*

**(Optional) FDCAN on G0B1/G0C1**

- CAN-FD vs classic CAN; nominal/data phases and bit-rate switching.
- Message RAM layout; dedicated RAM sizing and filters.
- Acceptance filters: mask/list ranges, priority implications.
- Loopback/silent modes for bring-up; error counters.
- Transceiver & termination requirements; EMC notes.

**Day 3****Low-Power Modes & Measurement**

- Sleep vs Stop vs Standby: retention, wake sources, startup latencies.
- GPIO states to minimize leakage; analog/pull configuration when asleep.
- Peripheral clock gating and CCIPR choices that aid low-power.
- Measuring current correctly (DMM shunt vs power analyzer); sampling pitfalls.
- Policy: when to enter/exit low-power; watchdog coordination.

*Exercise: Implement Sleep & rarr; Stop & rarr; Standby demos; log wake sources.*

*Exercise: Measure/record current for each mode*

*Exercise: Wake latency ( $\mu$ s/ms)*

**RTC & Tickless Timing**

- LSE vs LSI trade-offs; drift & startup times; calibration basics.
- RTC calendar vs counter; wakeup timer, alarm, timestamp features.
- Using LPTIM for tickless periodic wake while main clocks are off.
- Backup registers and VBAT domain; retaining small settings across resets.
- Choosing the right kernel clock and prescalers for accuracy.

*Exercise: Use LPTIM (or RTC wakeup) to wake from Stop*

**(Optional) UCPD — USB-C / Power Delivery**

- CC pins and role detection (Sink/Source/DRP); dead-battery behavior.
- PDO negotiation basics; start with a safe 5 V sink.
- Kernel clock selection for UCPD; integration notes with external protection (TCPPx).
- Cable attach/detach events; debouncing and user feedback.
- Logging PDOs and contract changes for diagnostics.

**(Optional) USB 2.0 FS Device (G0B1/G0C1)**

- HSI48 + CRS crystal-less USB concept (if available); VBUS sensing.

- Endpoint/FIFO sizing; CDC vs DFU basics; LPM/remote-wakeup (device-dep.).
- Clock constraints for USB and impact on the rest of the system.
- Low-power integration while attached to USB (suspend/resume).
- Firmware update path: DFU via standard tools.

### **Flash, Option Bytes & Production**

- Flash program/erase sequences
- Simple EEPROM emulation strategy with wear-leveling + CRC.
- Option Bytes workflow: BOR levels, boot pins, RDP levels, PCROP regions.
- Safe OB changes
- Bootloader choices (ROM vs MCUboot/SBSFU concepts)

### **Production Checklist**

- Clocking checklist
- I/O safety at boot and sleep
- Watchdog policy + reset-cause logging; start-up self-test list
- UID/serial scheme; manufacturing data layout; versioning & image CRC
- Minimal field diagnostics: UART shell/CLI and error counters

## **Renseignements pratiques**

**Inquiry : 3 days**