



IC1 - PCI 3.0

This course covers PCI bus version 3.0

Objectives

- The training has been designed from the PCI3.0 specification.
- It describes the read prefetch / write posting mechanisms and synchronization rules.
- Transfer protocol is explained with the assistance of the Lecroy analyzer board.
- The course emphasizes the host bridge operation especially the management of PCI accesses targetting cache enabled regions.
- A software routine has been developped to show how to access the configuration space.
- Also interrupt requests allocation, memory regions allocation are detailed in single PCI system and multiple PCI systems (PCI-to-PCI bridge).
- The course explains how to tune the PCI performance: selecting optimized LT value, appropriate master priority, enabling fast-back-to-back.

A more detailed course description is available on request at training@ac6-training.com

Prerequisites

- Experience of a digital bus is mandatory
- Experience of a 32-bit processor is recommended

Course Environment

- Theoretical course
 - PDF course material (in English) supplemented by a printed version for face-to-face courses.
 - Online courses are dispensed using the Teams video-conferencing system.
 - The trainer answers trainees' questions during the training and provide technical and pedagogical assistance.
- At the start of each session the trainer will interact with the trainees to ensure the course fits their expectations and correct if needed

Target Audience

- Any embedded systems engineer or technician with the above prerequisites.

Course Outline

OVERVIEW

- PCI specifications history
- PCI bus features
- PCI device types
- Technological introduction
- Architecture of recent PCs

PCI DEVICE ARCHITECTURE

- Information buffering
- Buffer management
- Prefetchable vs non-prefetchable memory ranges

- Synchronization rules
- Producer / consumer model
- Optional processings
- PCI bus limitations

TRANSFER PROTOCOL

- Transfer basics
- Pinout, signal classes
- Arbitration
- Data transfer protocol
- Address decoding in IO, MEM and CFG spaces
- 64-bit data transfer
- 64-bit addressing
- Master initiated terminations
- Target initiated terminations
- Fast back-to-back
- Parity control
- Shared resource management
- Bus analyse, benefit of a bus analyser / exerciser

INTERRUPTS AND RESET

- PCI interrupts
- Interrupt acknowledge transaction
- Interrupt sharing
- Message Signaled Interrupts
- MSI-X
- Reset, operating states

CACHE COHERENCY

- Cache basics
- Snooping basics
- Cacheability of RAM accessed by the host CPU through PCI
- PCI masters accessing the host memory
- PCI agent processor accessing the host memory

ELECTRICAL SPECIFICATION

- Switched wave switching vs Incident wave switching
- Static specification
- Dynamic specification : 33 MHz and 66 MHz
- Clocking
- Decoupling
- Routing and layout recommendations
- Compliance checklists

CONFIGURATION SPACE

- Configuration space mappings
- Register description
- PCI MEM and PCI IO mappings building
- Expansion ROM
- Capability list
- Configuration transactions, IDSEL routing
- Local vs distant CFG transaction
- Generation of config transactions

PCI-TO-PCI TRANSPARENT BRIDGES

- Bus numbering
- Address decode, transaction forwarding rules
- Distant configuration cycles
- Error management

POWER MANAGEMENT

- Bus power state machine
- PCI function power state machine
- Programming interface

PCI BASED INDUSTRIAL SPECIFICATIONS

- Passive bus PICMG PC
- CMC/PMC mezzanine boards, BUSMODE pins management
- CompactPCI introduction
- PC104+ introduction
- PC.MIP introduction