

## RT5 - Programmation avec Zephyr RTOS

*De la théorie à la pratique*

### Objectifs

- Apprendre à développer, configurer, déboguer et tracer des applications Zephyr
- Découvrir le concept de multitâche temps réel
- Comprendre les contraintes temps réel, comme le déterminisme, la préemption ou les interruptions
- Comprendre les services du kernel Zephyr
- Apprendre les mécanismes de communication et de synchronisation
- Comprendre la gestion de la mémoire et les structures de données de Zephyr
- Comprendre le mode utilisateur et le mode kernel
- Écrire un device tree
- Écrire un pilote complet

### Environnement du cours

- Cours théorique
  - Support de cours imprimé et au format PDF (en anglais)
  - Le formateur répond aux questions des stagiaires en direct pendant la formation et fournit une assistance technique et pédagogique
- Activités pratiques
  - Les activités pratiques représentent de 40% à 50% de la durée du cours
  - Elles permettent de valider ou compléter les connaissances acquises pendant le cours théorique.
  - Une machine virtuelle préconfigurée
  - Cible Qemu
  - Exemples de code, exercices et solutions
  - Le formateur assiste les stagiaires pendant les exercices
- Au début de chaque demi-journée une période est réservée à une interaction avec les stagiaires pour s'assurer que le cours répond à leurs attentes et l'adapter si nécessaire

### Pré-requis

- Bonne maîtrise du langage C (voir notre cours [oL2 - Langage C pour les MCUs embarqués](#))

### Déroulé pédagogique

- Durée totale : 5 jours
- De 40% à 50% du temps de formation est consacré aux activités pratiques qui servent à valider la bonne compréhension des concepts enseignés.

### Audience visée

- Tout ingénieur ou technicien en systèmes embarqués possédant les prérequis ci-dessus.

# Course Outline

## First Day

### Introduction to Zephyr

- Zephyr Ecosystem
- Why use Zephyr
  - Drivers' API abstraction
  - Hardware-agnostic configuration
  - Modular Architecture
- Host tools dependencies
- Install and Use Zephyr

### Zephyr Build System

- Overview
  - West
  - CMake
  - Toolchains and Zephyr SDK
- Development environment
  - VSCode Configuration
  - Workbench for Zephyr
  - Debugging Tools and runners
- Components of a Zephyr application
  - Application structure
  - Application types
  - Samples & Tests
- Code structure

**Exercise :** Getting started with Zephyr

### Configure Zephyr: Kconfig & Devicetree

- Overview
- Kconfig
  - Default configuration
  - Interactive configuration tools
  - Config fragments
- Devicetree
  - Syntax
  - Standard properties
  - DeviceTree node structure
  - Devicetree bindings
  - Initial devicetree source
  - Access devicetree from source code
  - Overlays
  - Best practices
- Snippets

**Exercise :** Write a devicetree overlay

### Zephyr Fundamentals

- Operations without Threads
- Common subsystems

- GPIOs
- DeviceTree specification structures dt\_spec
- I2C
- Utilities
- Preprocessor meta-programming macros
- Data Structures
  - Single-linked List
  - Double-linked List
  - Ring Buffers
- Shell

**Exercise :** Using X-Macros in Zephyr and understanding CONTAINER\_OF

**Exercise :** Writing custom shell commands

## Second jour

### West

- Why West? Problems solved
- Alternatives and limitations
- West structure
  - West manifest
  - West workspace
- Anatomy of west.yml
- West topologies
- Writing custom manifests
- Specific commands and common extensions
  - Init, update, list, config
  - Build, debug, attach, flash
  - Other common commands
- Extending West with custom commands

### Thread Management

- Thread Fundamentals
  - Thread Control Block
  - Creating Threads
  - Threads Priorities
  - Changing Thread Priority
  - Thread States
- Main and Idle Threads
- Delays
- Suspending Threads
- Kernel Structures
  - Simple linked-list ready queue
  - Red/black tree ready queue
  - Traditional multi-queue ready queue
- Thread Custom Data

**Exercise :** Create and manage threads

**Exercise :** Create periodic threads

### Tracing and logging

- Runtime Statistics
- Scheduling Traces
  - User-Defined Tracing
  - Percepio Tracealyzer

**Exercise :** Create config fragment for visual trace diagnostics using Tracealyzer

## Memory Management in Zephyr

- Memory Overview
- Dynamic memory managers
  - K\_heap
  - System heap
  - Memory Slabs
  - Memory Blocks
- Heap Listeners
- Thread Resource Pools
- RAM/ROM reports
- Stack information
  - Stack analysis
  - Puncover
  - High watermark
- Stack overflow detection

**Exercise :** Understand dynamic memory allocation in Zephyr

**Exercise :** Display threads information and detect stack overflow

## Troisième jour

### User Mode

- Overview
- Memory Domains
  - Partitions
  - Logical apps
- Syscalls
  - Kernel objects
  - Permissions

### Traditional Multithreading Primitives

- Mutual Exclusion
- Mutexes
- Gatekeeper threads
- Critical Sections
- Atomic
- SpinLocks
- Semaphores
- Events
- Polling

**Exercise :** The producer-consumer problem, synchronize and avoid concurrent access problems

**Exercise :** Understanding event bit group by synchronizing several threads

### Inter-Thread Communication

- Data passing
  - Message Queues
  - Queues (FIFOs & LIFOs)
  - Mailboxes
  - Pipes
  - Stacks
- Zephyr Bus (Zbus)
  - Zbus overview
  - Elements

- Usage

**Exercise :** Create a print gatekeeper thread using message queue

**Exercise :** Synchronous communication using mailboxes

## Interrupt Management

- Threads and Interrupts
- Interrupts in zephyr
- Interrupts on ARM Cortex-M
- Handler thread
- Queue within an ISR
- Workqueue Threads

**Exercise :** Understand how to wait on multiple events and interrupt safe APIs

**Exercise :** Understand how to pass data using Queues from an interrupt to a thread

**Exercise :** Create and submit work items from interrupts to custom WorkQueue

## Data Passing

- Message Queues
- Queues
  - FIFOs
  - LIFOs
- Mailboxes
- Pipes
- Stacks
- Zephyr Bus (Zbus)
  - Zbus overview
  - Elements
  - Usage

**Exercise :** Create a print gatekeeper thread using message queue

**Exercise :** Synchronous communication using mailboxes

# Quatrième jour

## Modules

- Why to use modules?
- Module structure
- Out-of-tree module
- YAML files
- Module CMakeLists.txt

**Exercise :** Create a simple hello world module

## Writing Kconfig symbols

- Advantages
- Kconfig Options in Zephyr RTOS
- Configuration System
- Writing custom Kconfig Options
- Kconfig extension
- Using Kconfigs

**Exercise :** Create a module that uses custom Kconfig options

## Device Driver Architecture

- Zephyr Device Driver Model
  - Overview and its role

- Standard Drivers
  - The struct device
  - Subsystems
  - Device definition
- API Extensions
- Devices allocation and initialization
- Using drivers in application
- Initialization Levels
  - Dependencies between device drivers

**Exercise :** Create a driver that respects the Zephyr Device Driver Model and define devices

## Cinquième jour

### Zephyr device driver model

- Introduction to Device Drivers
- Overview of the Zephyr device driver model
- Standard Drivers
- The struct device
- Subsystems
- API Extensions
- Initialization Levels
- Dependencies between device drivers
- Define devices programmatically

**Exercise :** Create a driver that respects the Zephyr Device Driver Model and define devices

### Writing device tree compatible driver

- Overview of Device Tree (DT) and its role in Zephyr
- Device Tree VS Kconfig
- Device Tree node structure
- Device Tree bindings
- Overlay and yaml files
- APIs to access device tree properties
- Write device drivers using device tree APIs
- Device Tree in Zephyr VS Linux
- Adding In-Tree Code to Zephyr Source Code
- Common properties
  - compatible
  - reg
  - interrupts

**Exercise :** Create a driver that uses custom device tree and Kconfig

**Exercise :** Writing in-tree drivers

### Power Management

- Overview
- System Power Management
- Device Power Management
  - System-Managed
  - Runtime
- Power domains

**Exercise :** Write a driver compatible with power management subsystem

### Developing Custom Boards

- Zephyr Board Architecture Overview

- Understanding SoC vs Board
- Role of a Board in Zephyr
- Structure and components of a board port
- Creating a New Board Definition
- Qualifiers and Revisions
- Integration and Creation Workflow
- Hardware Adaptation and Configuration Tuning

**Exercise :** Write a custom board

## Optional Topics

### Testing: ZTest & Twister

- Testing Fundamentals
  - Zephyr test infrastructure overview
  - Zephyr Test Framework (Ztest)
  - Test Runner (Twister) overview
- Creating a test suite

### Software Timers

- Timers
  - Defining a Timer
  - Using a Timer Expiry Function
- Timer types
  - One-shot timers
  - Auto-reload timers
- Timer Commands

**Exercise :** Understand the use of one-shot and auto-reload timers